

Verification of an Air-Traffic Control System with Probabilistic Real-time Model-checking

Tran Thi Bich Hanh and Dang Van Hung

28.4.2008

- introduction
- abstract probabilistic timed model
- PRISM Model for ATC
- verification results
- conclusion

- probabilistic real-time model-checking
 - real time systems
 - uncertain or probabilistic behaviour
- case study: Air-Traffic Control Systems (ATC)
 - operator's behaviours in ATC system
- probabilistic timed automata model
 - extended Operator Choice Model (OCM)
- probabilistic real time computation tree logic (PCTL)
- verification and analysis using the tool PRISM

Recapitulation – ATC

- task: to keep a safe separation distance and manage the flow of air traffic
- safety is a crucial issue
- human operators, human decision errors
- timing and probabilistic properties

Operator Choice Model

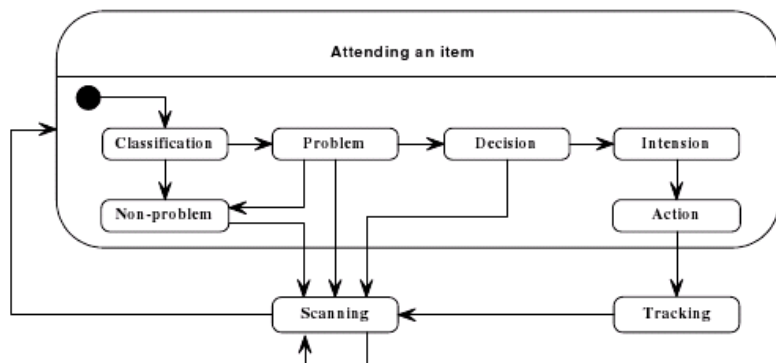


Figure 1: The Operator Choice Model

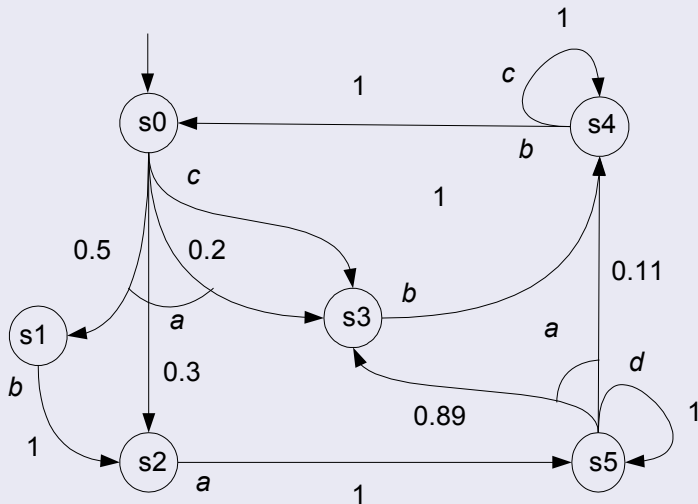
Modelling and Verification Problem

- OCM provides a framework for describing the operator's behaviour in ATC
- real ATC time and probability aspect:
 - how much time it takes for the operator to solve the problem
 - probabilistic choice made at every state
- time and probability is authors' guess
- precise data should be obtained using realistic statistic data from experts

Abstract Probabilistic Timed Model

Markov Decision Process - MDP

- a formalism combining nondeterminism and probability



Abstract Probabilistic Timed Model

Markov Decision Process - MDP

- a tuple $(S, s_0, L, Steps)$
 - S is a finite set of states
 - $s_0 \in S$ is an initial state
 - $L : S \rightarrow 2^{AP}$ is a function assigning to each state a set of atomic propositions which are true in that state
 - $Steps : S \rightarrow 2^{Dist(S)}$ is a function assigning to each state $s \in S$ a finite, non-empty set of discrete probability distributions on S
- a path
- probability of a finite path
- an adversary (policy, scheduler)

Clocks, clock valuations, zones

- C a finite set of clocks taking values from the time domain R
 - non-negative reals
- a clock valuation $v : C \rightarrow R$
- a zone is a conjunction of atomic constraints of the form $x = c, x \leq c$ or $x \geq c$, where $x \in C$ and $c \in N$
- a clock valuation v satisfies the zone ζ : $v \models \zeta$
- Z_C the set of all zones over C

Probabilistic Timed Automata

- a tuple $A = (S, s_0, C, \Sigma, inv, prob)$
 - S is a finite set of states
 - $s_0 \in S$ is an initial state of A
 - C is a finite set of clocks
 - Σ is a finite set of events
 - $inv : S \rightarrow Z_C$ is a function mapping each state to an invariant condition
 - $prob \subseteq S \times Z_C \times \Sigma \times Dist(S \times 2^C)$ is the probabilistic edge relations

Abstract Probabilistic Timed Model

Semantics

- an infinite-state MDP, states are pairs (s, v) , s state and v is a clock valuation satisfying $inv(s)$
- initial state (s, Θ) , $\Theta(x) = 0 \forall x \in C$
- two types of transitions:
 - state change due to elapse of time, $inv(s)$ still satisfied
 - $(s, \zeta, \sigma, p) \in prob$ discrete transition from s , which is enabled by the zone ζ to the state s' on event σ with the probability $p(s', \lambda)$, where λ is the set of resetting clocks

Probabilistic Timed Automata

- parallel composition of two probabilistic timed automata

Probabilistic real time Computation Tree Logic (PCTL)

- $\varphi ::= a \mid \neg\varphi \mid \varphi \wedge \varphi \mid P_{\bowtie\lambda}[\psi]$
- $\psi ::= X\varphi \mid \varphi U_{\leq t}\varphi \mid \varphi W_{\leq t}\varphi$

where φ is a state formula, ψ is a path formula,
 $\bowtie \in \{<, >, \leq, \text{geq}\}$, $\lambda \in [0, 1]$ and $t \in N$

Modelling ideas

- array of N Boolean variables to record the real state of N pairs of aircraft
- is/is not in conflict
- operator has to spend some time to complete each activity (state in a system)
- probability the operator makes right choice is high (0.99)
- variables expressing time and probability

| Variable | Description | Value |
|---------------|--|------------|
| N | number of pairs in the system | 1,2,3 or 6 |
| ts | duration of scanning | 0.1 s |
| p_cpk_low | probability to misclassify a non-conflict to a problem or vice-versa | 0.01 |
| ... | ... | ... |

The model

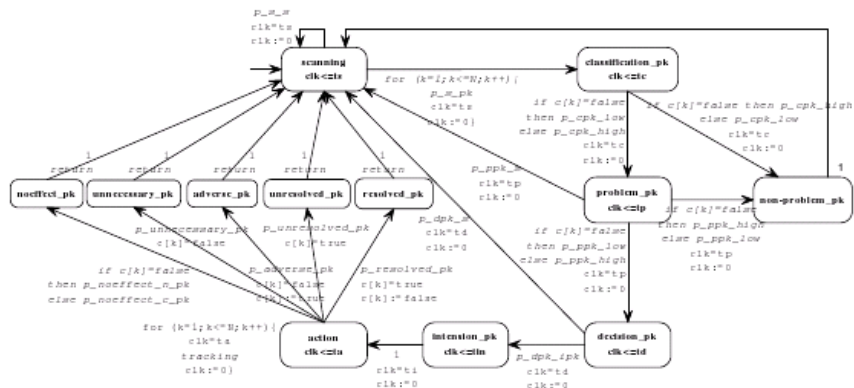


Figure 2: OCM Probabilistic timed automaton

- MDP
- PRISM modelling language, state-based language
- a model is a parallel composition of a number of modules which can interact with each other
- PCTL
- PRISM property specification language
- automated verification

Conflict free

with probability 1, eventually there have been no conflict in the system

$$P_{\geq 1}[true \ U \ resolved_all]$$

where $resolved_all := \bigwedge_{i=1}^N (c_i = false)$

true, but unbounded

Deadline effect

is the probability for the system to have no conflict within time T greater than λ ?

$$P_{\geq \lambda}[true \ U_{\leq T} \ resolved_all]$$

where $resolved_all := \bigwedge_{i=1}^N (c_i = false)$

analysis depending on different scenarios

Experimental Results

Work load effect

1 conflict, varying the number N of pairs of aircraft: 1,3,6

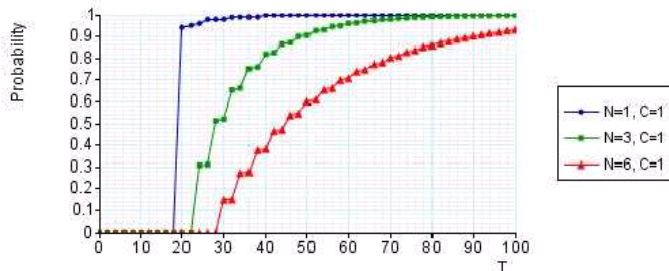


Figure 5: Probability of resolving all conflicts - Varying number of non-conflicts

Experimental Results

Work load effect

3 pairs, varying the number C of conflicts: 1,2,3

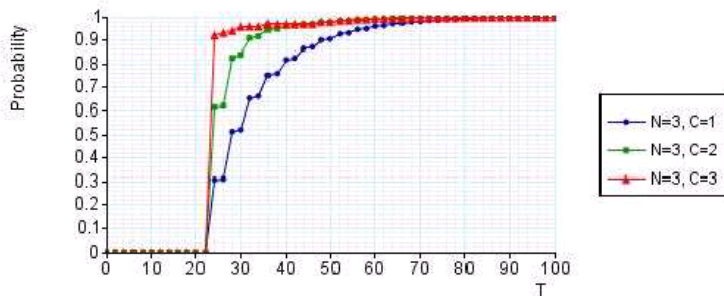


Figure 6: Probability of resolving all conflicts - Varying number of conflicts

Experimental Results

Misclassification

probabilities for the operator to have misclassification within an interval $[0, T]$

3 pairs, varying the number C of conflicts: 1,2,3

$$\text{misclass_conflict_pk} := (\text{ck} = \text{true}) U_{\leq T} \text{non_problem_pk}$$

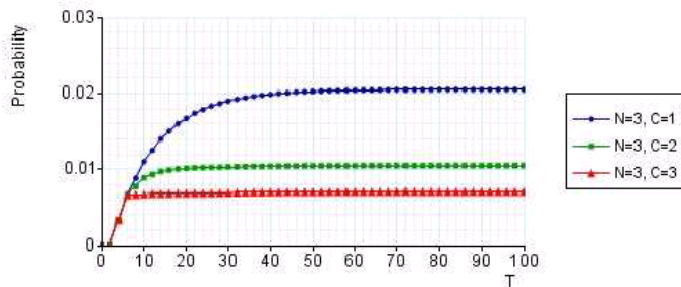


Figure 7: Probability of misclassifying a conflict pair as a non-problem

Experimental Results

Misclassification

$$\text{missclass_nonconflict_pk} := (\text{ck} = \text{false}) U_{\leq T} \text{problem_pk}$$

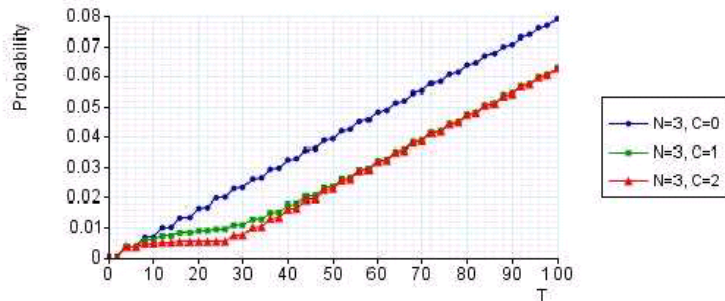


Figure 8: Probability of misclassifying a non-conflict pair as a problem

Experimental Results

Scanning effect

effect of operator's attention to conflict on the performance of the system

2 disjunct pairs, varying the number C of conflicts: 1,2

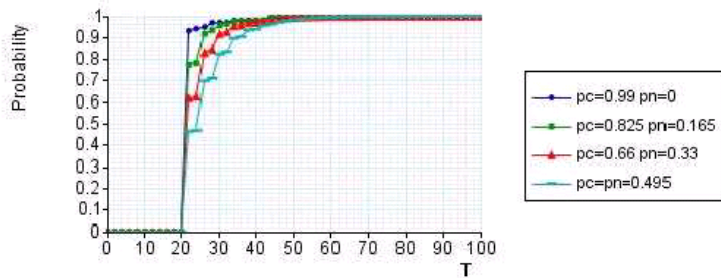


Figure 9: Probability of resolving all conflicts - 1 conflict and 1 non-conflict

Experimental Results

Scanning effect

effect of operator's attention to conflict on the performance of the system

2 disjunct pairs, varying the number C of conflicts: 1,2

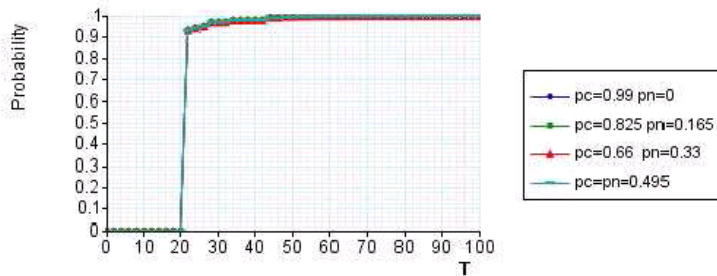


Figure 10: Probability of resolving all conflicts - 2 conflicts

Task failure

probabilities of an operator's task failure within time T :

- The operator can not resolve all conflicts within time T
- Some operator's action produces adverse situations within time T
- The operator does not pay attention to a certain conflict within time T
- The operator does not have intention to response to a certain conflict within time T

expected time units R within which the operator causes the task failure probabilities more non-conflicts: the operator has to spend more time to make the right decision, but the probability for task failure increases.

Experimental Results

Task failure

| N | 1 | 3 | 6 |
|--|------------|------------|------------|
| $R_{adverse}$ | 501,952.54 | 500,644.38 | 498,648.07 |
| $R_{resolved_all}$ | 20.50 | 33.71 | 54.48 |
| $P_{non_resolved_T} = 1 - P_{resolved_all_T}$ | 0.059 | 0.324 | 0.345 |
| R_{scan_p1} | 2.02 | 10.10 | 22.23 |
| $P_{non_scan_p1_T} = 1 - P_{scan_p1_T}$ | 0.01 | 0.304 | 0.342 |
| $R_{response_p1}$ | 11.29 | 39.95 | 116.75 |
| $P_{non_response_p1_T} = 1 - P_{response_p1_T}$ | 0.05 | 0.052 | 0.01 |

Table 1: Expected time and Probability of task failures

Conclusion

- ATC as a case study for safety verification with PRISM
- probabilistic timed automata: simple, close to the real-world
- probabilities artificial, but the verification results still useful

Future work

- extend model, capturing the realistic behaviour of aircraft